

Ordinance #2022-09-09-01

AN ORDINANCE LEVYING AD VALOREM TAXES FOR USE AND SUPPORT OF THE MUNICIPAL GOVERNMENT OF THE CITY OF FLATONIA, TEXAS FOR THE 2022-2023 FISCAL YEAR; PROVIDING FOR APPORTIONING EACH LEVY FOR SPECIFIC PURPOSES; PROVIDING WHEN TAXES SHALL BECOME DUE AND WHEN SAME SHALL BECOME DELINQUENT IF NOT PAID.

BE IT ORDAINED BY THE CITY COUNCIL OF THE CITY OF FLATONIA, TEXAS:

SECTION 1: That there is hereby levied and there shall be collected for the use and support of the municipal government of the City of Flatonia, Texas for the 2022-2023 fiscal year, upon all property, real, personal, and mixed, within the corporate limits of said City subject to taxation, a tax of \$.3150 on each \$100.00 valuation of property, said tax being so levied and apportioned:

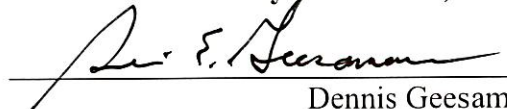
For the maintenance and support of the general government (General Fund), \$.3150 on each \$100.00 valuation of property.

SECTION 2: That taxes levied under this ordinance shall be due October 1, 2022, and if not paid on or before January 31, 2023, shall immediately become delinquent.

SECTION 3: That all taxes shall become a lien upon the property against which assessed, and the Fayette County Tax Appraisal District is hereby authorized and empowered to enforce the collection of such taxes according to the Constitution and laws of the State of Texas and Ordinances of the City of Flatonia, Texas. The Fayette County Tax Appraisal District, by virtue of the tax rolls certified, is hereby authorized and empowered to fix and establish a lien by levying upon such property, whether real, personal or mixed, for payment of said taxes, penalty and interest, and the interest and penalty collected from such delinquent taxes shall be apportioned to the General Fund of the City of Flatonia, Texas. All delinquent taxes shall bear interest from date of delinquency at the rate prescribed by state law.

PASSED AND APPROVED on the 13th day of September 2022

City of Flatonia, Texas


Dennis Geesaman
Mayor

Attest:


Tammy Louvier,
City Secretary

